



**ENGINEERING
SCIENCES**

Programming
“Arduino”

Harald **Bluetooth** (910 -985)

unifying the various Danish tribes into one Danish kingdom around 970



The name **Bluetooth** wasn't originally necessarily meant to be the final name of the wireless standard. When they first named it thus, it was just a code name for the technology. It ultimately ended up sticking though and became the official name of the standard.



Bluetooth

- the wireless Bluetooth standard was developed to be ultra low power and short range
- a maximum range of around 30 feet.
- using short-wavelength in the ISM band
- Nearly 95% of all mobile phones have Bluetooth capabilities.
- The Bluetooth logo is a merging the (Hagall) (✖) and (Bjarkan) (B), Harald's initials.



Bluetooth

- Bluetooth operates in the range of 2400–2483.5 MHz. This is in the globally unlicensed **I**ndustrial, **S**cientific and **M**edical (**ISM**) 2.4 GHz short-range radio frequency band. Bluetooth uses a radio technology called **frequency-hopping spread spectrum**. The transmitted data are divided into packets and each packet is transmitted on one of the 79 designated Bluetooth channels. Each channel has a bandwidth of 1 MHz. Bluetooth 4.0 uses 2 MHz spacing which allows for 40 channels. The first channel starts at 2402 MHz and continues up to 2480 MHz in 1 MHz steps. It usually performs 1600 hops per second, with **Adaptive Frequency-Hopping** (AFH) enabled.

Google/MIT App Inventor 2,

Bluetooth code connecting tablet to Anduino UNO

The screenshot displays the MIT App Inventor 2 web interface. The browser address bar shows `ai2.appinventor.mit.edu/#6538753231290368`. The page title is "BluetoothArduino". The interface is divided into a "Blocks" panel on the left and a "Viewer" panel on the right. The "Blocks" panel shows a list of components under "Screen1", including `Ip_BluetoothSelect`, `tb_Message`, `bu_send`, `bu_DisconnectBT`, and `BluetoothClient1`. The "Viewer" panel shows the code blocks for the app. A red rounded rectangle highlights the `Ip_BluetoothSelect` `AfterPicking` event handler. The code blocks are as follows:

```
when bu_send.Click
do
  call BluetoothClient1.SendText
  text tb_Message.Text

when Ip_BluetoothSelect.BeforePicking
do
  set Ip_BluetoothSelect.Elements to BluetoothClient1.AddressesAndNames

when Ip_BluetoothSelect.AfterPicking
do
  initialize local connected to false
  in
    set connected to call BluetoothClient1.Connect
    address Ip_BluetoothSelect.Selection
  if
    get connected
  then
    set Ip_BluetoothSelect.Visible to false
    set bu_send.Visible to true
    set bu_DisconnectBT.Visible to true

when bu_DisconnectBT.Click
do
  call BluetoothClient1.Disconnect
  set Ip_BluetoothSelect.Visible to true
  set bu_DisconnectBT.Visible to false
  set bu_send.Visible to false
```

when Ip_BluetoothSelect ▾ AfterPicking

do initialize local connected to false ▾

in set connected ▾ to call BluetoothClient1 ▾ .Connect
address Ip_BluetoothS

if get connected ▾

then set Ip_BluetoothSelect ▾ .Visible ▾ to false ▾

set bu_send ▾ .Visible ▾ to true ▾

set bu_DisconnectBT ▾ .Visible ▾ to true ▾

Programming

“Arduino”

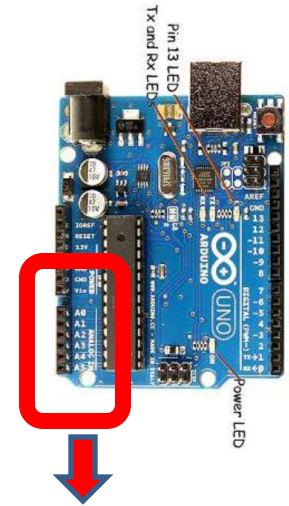
Sketches

Analog Inputs

Instructor / Facilitator - Alan Rux

“Platform”

Analog Inputs

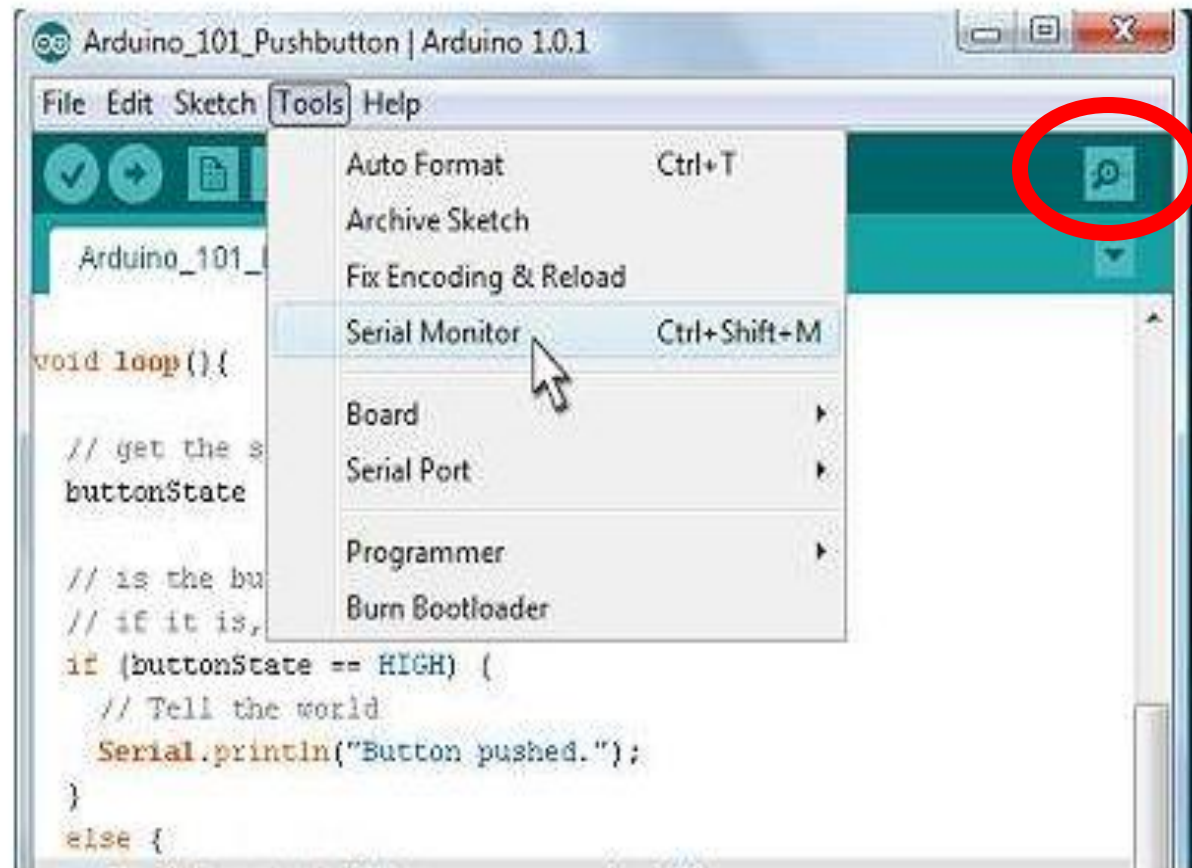
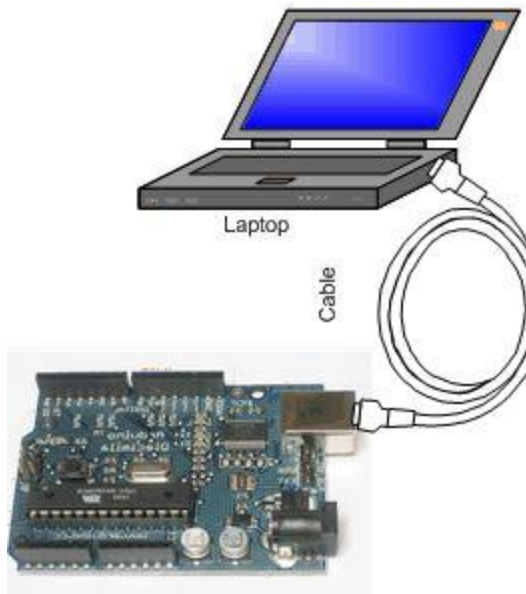


- Six Channels A/D converter
- Pins A0 to A5
- Input voltage = 0v. To + 5v
- 1024 bits conversion (0-1023)
(10 digital bit converter)
- .004889 volts / step
- Example:
 - 0 bits = 0 volts
 - 256 bits = + 1.25 volts
 - 512 bits = +2.5 volts
 - 1023 bits = + 5 volts

analog input programs

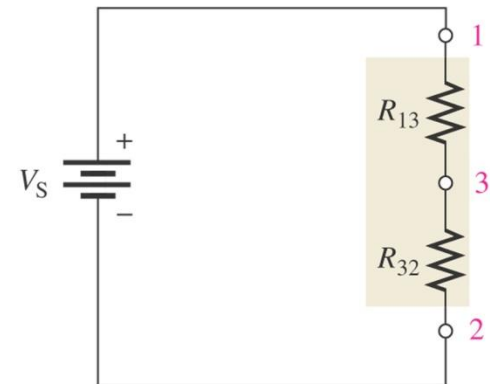
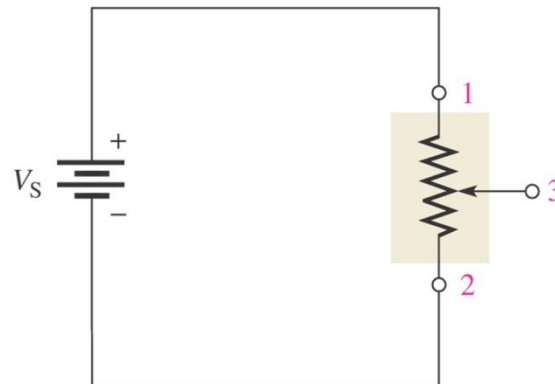
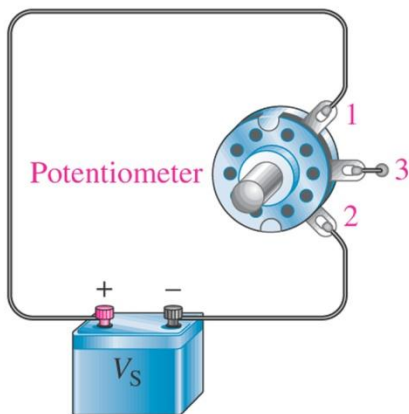
We will use the **serial monitor** on the Arduino IDE for display of converted data

(same as in Sketches, Digital Inputs/Outputs)



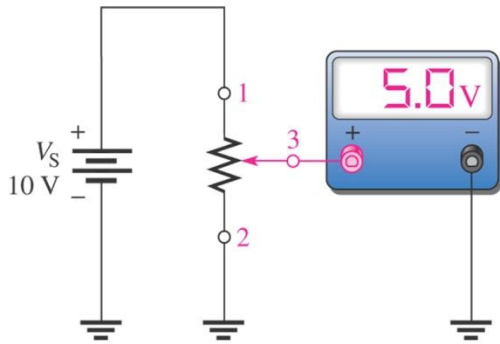
Potentiometer as an Adjustable Voltage Divider

- A **potentiometer** is a variable resistor used to divide voltage
- The potentiometer shown below is equivalent to a two-resistor voltage divider that can be manually adjusted
- The two resistors are between terminals 1 & 3 and 2 & 3

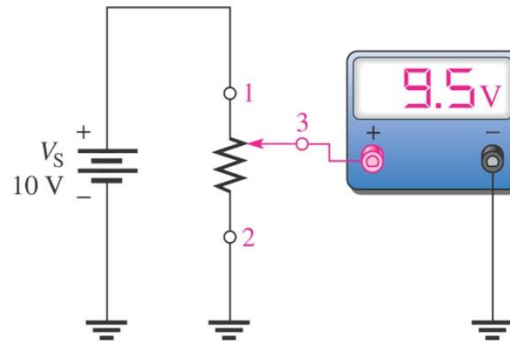


Adjusting the voltage divider

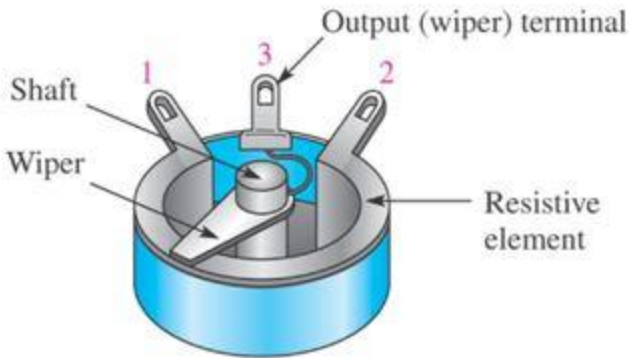
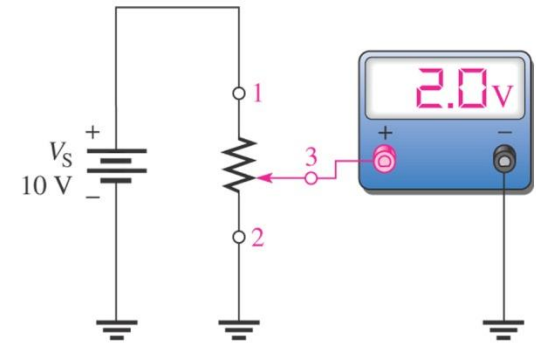
(potentiometer)



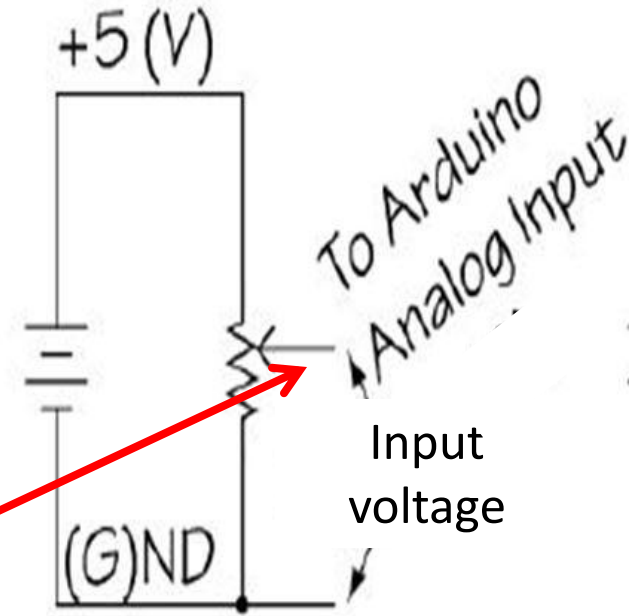
(a)



(b)



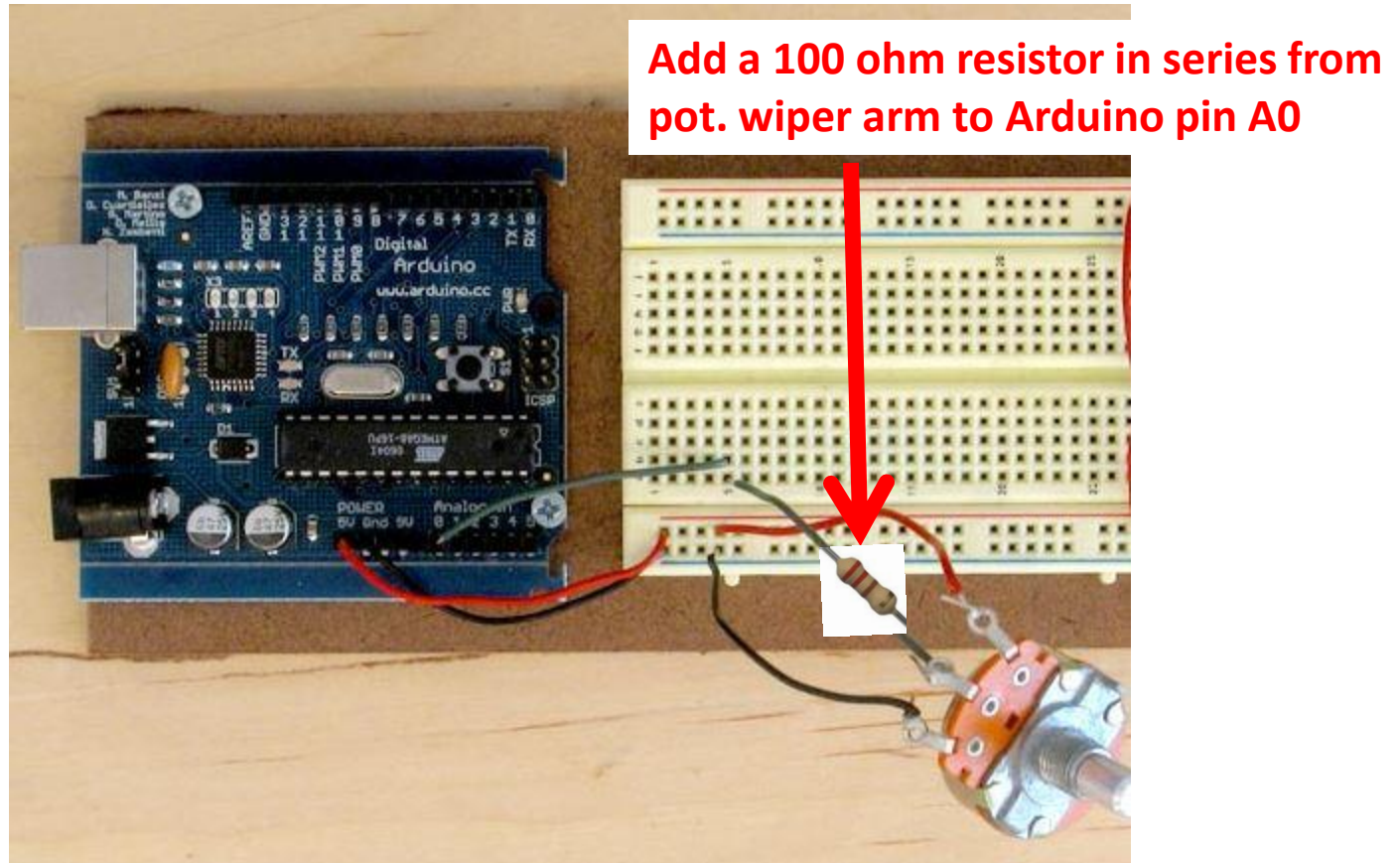
(d) Basic construction (simplified)



Add a 100 ohm resistor in series from pot. wiper arm to Arduino pin A0

← 0 volts

Wiring the potentiometer to Arduino



You will have to solder wires to potentiometer, jumper to breadboard is optional

analogRead()

- Reads the value from the specified analog pin. The Arduino board contains a 6 channel 10-bit analog to digital converter. This means that it will map input voltages between 0 and 5 volts into integer values between 0 and 1023. This yields a resolution between readings of: 5 volts / 1024 units or, .0049 volts
- It takes about 100 microseconds (0.0001 s) to read an analog input, so the maximum reading rate is about 10,000 times a second.

Potentiometer Read Sketch

```
// Analog-Input-Read
int sensorPin = A0;
int sensorValue = 0;
void setup () {
    Serial.begin (9600); //setting up baud rate to serial monitor
}
void loop () {
    // read the value from the sensor and display it every second
    sensorValue = analogRead (sensorPin);
    Serial.println (sensorValue); // sending value to serial monitor
    delay(1000); // delay of one second
} // loop around again
```

This **sketch** should print 0 to 1023 depending on the position of Pot. Wiper contact, watch the serial Leds flash as sending data to monitor

Potentiometer Read Sketch

The image displays the Arduino IDE interface for a sketch named "sketch_sep01b". The sketch code is as follows:

```
sketch_sep01b $  
  
// Analog-voltage-Read  
int sensorPin = A0;  
int sensorValue = 0;  
void setup () {  
    Serial.begin (9600);  
}  
void loop () {  
    // read the value from the sensor on pin A0 and dis  
    sensorValue = analogRead (sensorPin);  
    Serial.println(sensorValue);  
    delay(1000);  
}
```

The serial monitor on the left (COM6) shows the following output:

```
1023  
986  
843  
672  
584  
478  
454  
282  
100  
0  
0  
0  
0  
0  
0
```

The serial monitor on the right (COM6) shows the following output:

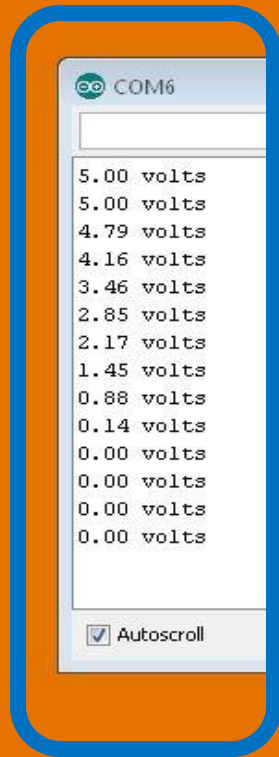
```
1023  
986  
843  
672  
584  
478  
454  
282  
100  
0  
0  
0  
0  
0  
0
```

A red arrow points from the left serial monitor to the right serial monitor, indicating the flow of data. The IDE status bar at the bottom shows "Done uploading." and "Binary sketch size: 2,608 bytes (of a 32,256 byte maximum)".

Analog Voltmeter Sketch 0 to 5 volts

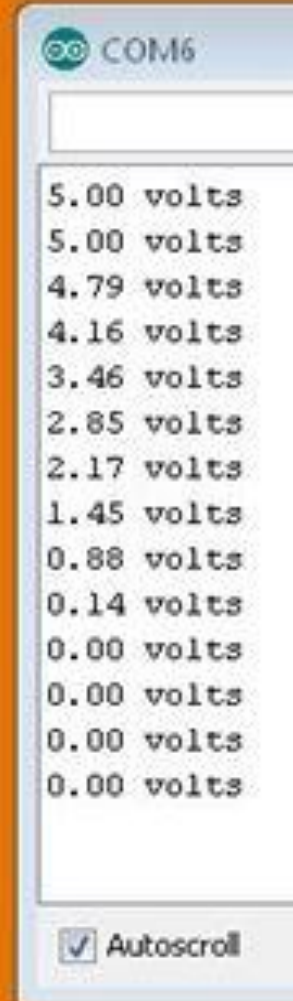
```
// Analog-voltage-Read
int sensorPin = A0;
int sensorValue = 0;
void setup () {
    Serial.begin (9600);
}
void loop () {
    // read the value from the sensor on pin A0 and display it every second
    sensorValue = analogRead (sensorPin);
    float voltage = sensorValue * (5.0 / 1023.0); // converts from digital to voltage
    Serial.print(voltage); // prints the converter voltage reading
    Serial.print (" volts"); // adds the word "volts"
    Serial.println(); // carriage return, next line
    delay(1000);
}
```


Analog Voltmeter Sketch 0 to 5 volts



```
sketch_sep01b | Arduino 1.0.5
File Edit Sketch Tools Help

sketch_sep01b
// Analog-voltage-Read
int sensorPin = A0;
int sensorValue = 0;
void setup () {
    Serial.begin (9600);
}
void loop () {
    // read the value from the sensor on pin
    sensorValue = analogRead (sensorPin);
    float voltage = sensorValue * (5.0 / 1023);
    Serial.print (voltage);
    Serial.print (" volts");
    Serial.println();
    delay(1000);
}
```



Using your **Analog Discovery Kit Voltmeter** measure the voltage on wiper arm as compared to value displayed on the monitor

The image shows two software windows. The top window, titled "DWF 1 - Voltmeter", displays two channels of DC voltage: Channel 1 at 3.994 V and Channel 2 at 0.0016 V. The bottom window, titled "COM6", shows a serial monitor with a list of voltage readings: 4.04 volts, 4.03 volts, 4.04 volts, 4.05 volts, 4.03 volts, 4.04 volts, and 4.04 volts. A purple box highlights the 3.994 V reading in the top window, with an arrow pointing down to a larger purple box containing the text "Not matching readings". Another purple box highlights the 4.03 volts reading in the bottom window, with an arrow pointing right towards the "Not matching readings" box.

Channel	Reading
Channel 1	3.994 V
Channel 2	0.0016 V

Serial Monitor (COM6) Readings:

- 4.04 volts
- 4.03 volts
- 4.04 volts
- 4.05 volts
- 4.03 volts
- 4.04 volts
- 4.04 volts

Not matching readings

error correction

- With ADK meter measured +5 volts from Arduino , it was found to be + 4.942 volts DC, not +5.0 volts DC
- Changed the input max voltage in math function to 4.942
- The Arduino has a 10 bit A/D converter = 1024 steps
- In math function changed divisor function to 1024
- Retested voltage readings, much improved

```
    Serial.begin (5000);  
}  
void loop () {  
    // read the value from the sensor on pin A0 and display it every second  
    sensorValue = analogRead (sensorPin);  
    float voltage = sensorValue * (4.942 / 1024.0); // convert from digital to voltage  
    Serial.print(voltage); // prints the converter voltage reading  
    Serial.print(" volts"); // adds the word "volts"  
    Serial.println(); // carriage return, next line  
    delay(1000);  
}
```

reading error corrected

DWF 1 - Voltmeter

Enable Auto Range

Channel 1	
DC	2.499 V
True RMS	2.499 V
AC RMS	0.002 V

COM6

Send

2.50 volts
2.50 volts
2.50 volts
2.50 volts
2.50 volts
2.50 volts
2.50 volts
2.49 volts

Autoscroll Carriage re... 96

sketch_sep03a | Arduino 1.0.5

File Edit Sketch Tools Help

```
sketch_sep03a $  
  
// Analog-voltage-Read  
int sensorPin = A0;  
int sensorValue = 0;  
void setup () {  
    Serial.begin (9600);  
}  
void loop () {  
    // read the value from the sensor on pin A0 and display it every second  
    sensorValue = analogRead (sensorPin);  
    float voltage = sensorValue * (4.942 / 1024.0); // converts from digital to voltage  
    Serial.print(voltage); // prints the converter voltage reading  
    Serial.print(" volts"); // adds the word "volts"  
    Serial.println(); // carriage return, next line  
    delay(1000);  
}
```

Done uploading.
Binary sketch size: 10

Digilent WaveForms 1

Analog Digital

in Scope in Analyzer

out WaveGen out Patterns

Workspace
Device
Options
Help
Feedback

Arduino Uno on COM6

Analog Input Examples (page 1 of 2)

MAKING DECISIONS & CREATING WORKING SYSTEMS

Voltage Controlled Light (on/off)

```
/* Analog Read to LED turns on and off a light emitting diode(LED) connected  
to digital pin 13. the LED will be on or off depending on the value obtained  
by analogRead(). */
```

```
int potPin = A0; // select the input pin for the potentiometer
```

```
int potValue=0; // variable to store the value coming from the pot.
```

```
int ledPin = 12; // select the pin for the LED
```

```
int ledValue=LOW
```

```
void setup() {
```

```
    pinMode(ledPin,OUTPUT); // declare the ledPin as an OUTPUT
```

```
    Serial.begin(9600); // serial communication
```

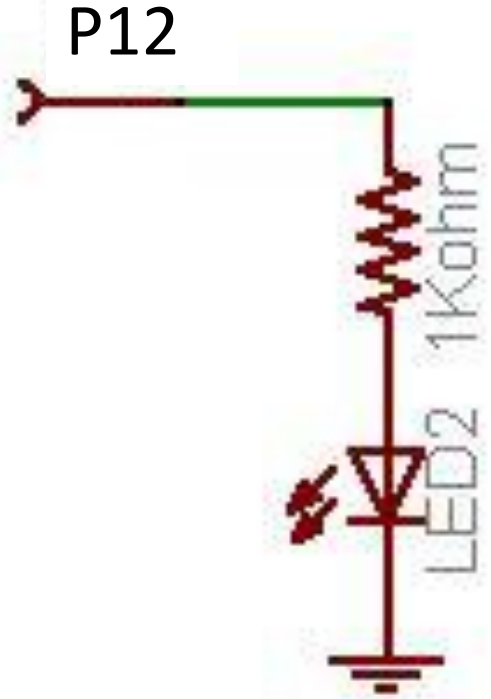
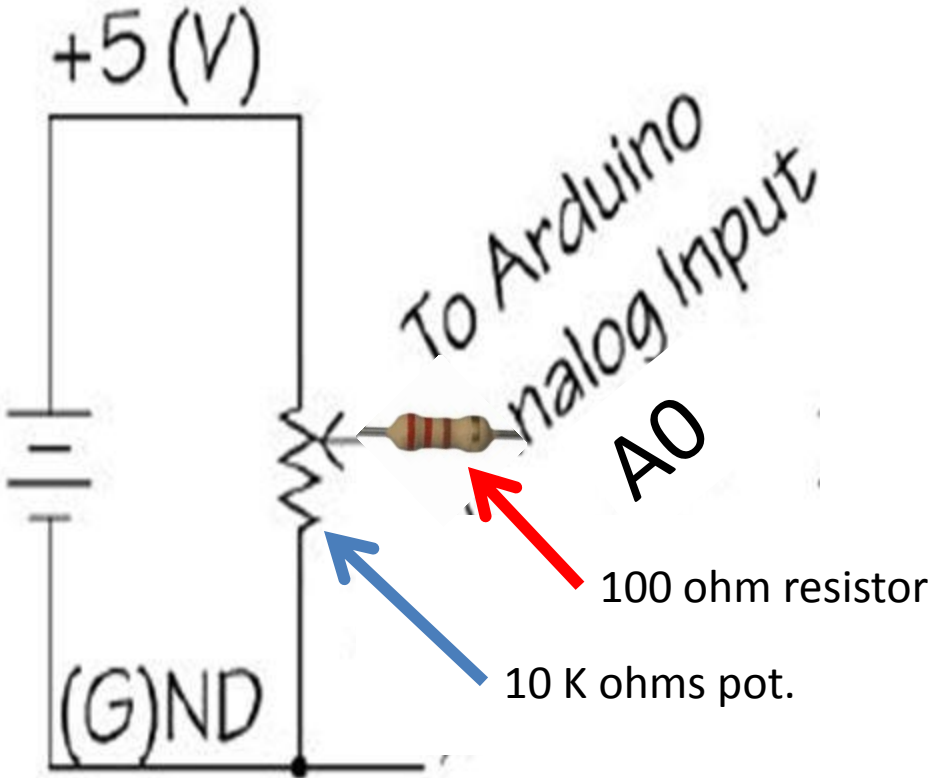
```
}
```

Analog Input Examples (page 2 of 2)

MAKING DECISIONS & CREATING WORKING SYSTEMS

```
void loop() {  
    potValue = analogRead(potPin); // read the value from the pot  
    serial.println(potValue); // send value to monitor  
    if (potValue >= 512.)  
    {  
        digitalWrite(ledPin,High); // led on if value is > 512  
        delay(300); // delay 300 ms.  
    }  
    if (potValue < 512.){  
        digitalWrite(ledPin.LOW); // led off if value is < 512  
        delay(300); // delay 300 ms.  
    }  
} // loop
```

schematic

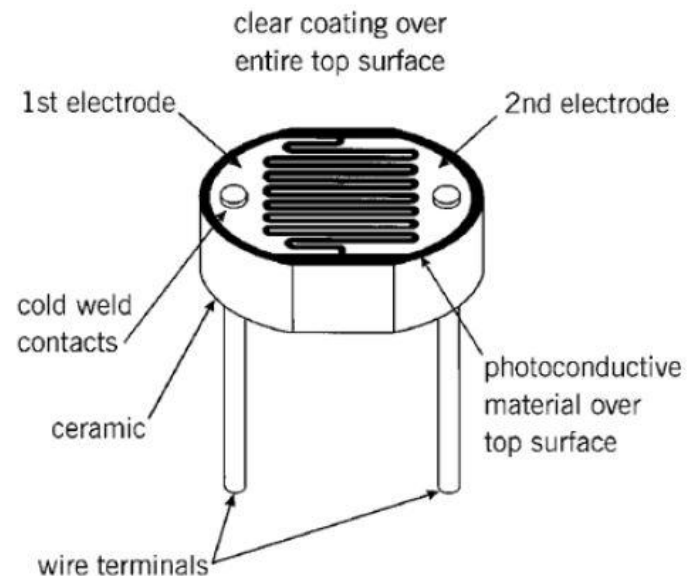


Analog Input Examples

MAKING DECISIONS & CREATING WORKING SYSTEMS

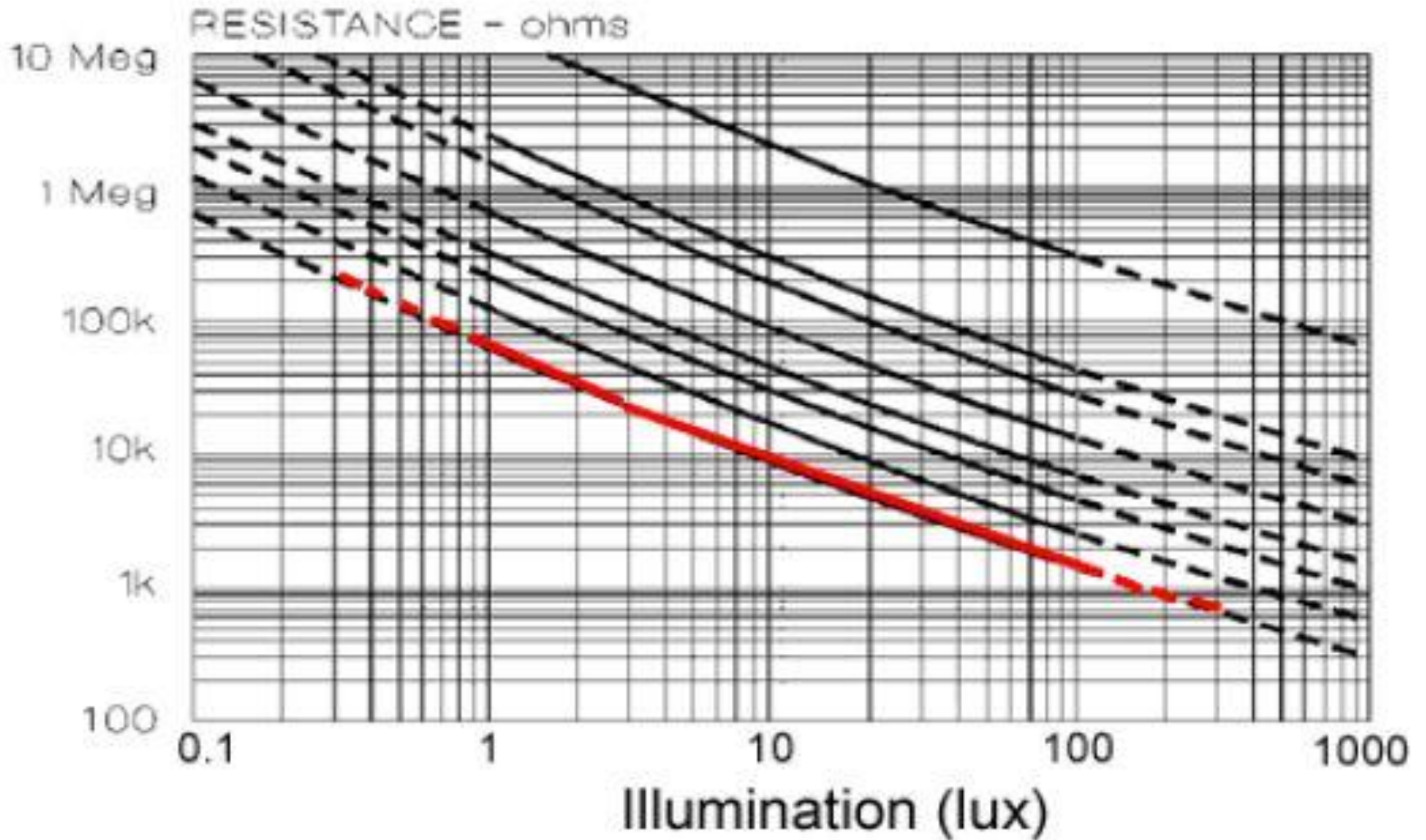
PhotoCells

- Photocells are sensors that allow you to detect light. They are small, inexpensive, low-power, easy to use They are often referred to as CdS cells light-dependent resistors (LDR). and photoresistors.



Photocell

Resistance vs. Illumination



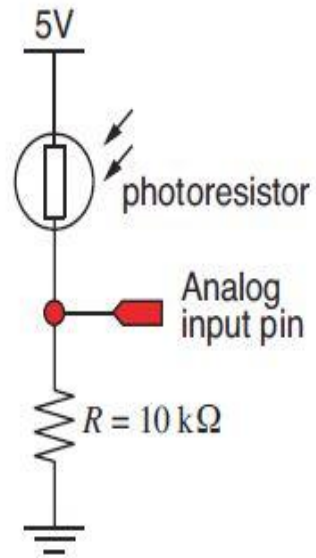
Photocell

Illuminance typical reference levels

Illuminance	Example
0.002 lux	Moonless clear night sky
0.2 lux	Design minimum for emergency lighting (AS2293).
0.27 - 1 lux	Full moon on a clear night
3.4 lux	Dark limit of civil twilight under a clear sky
50 lux	Family living room
80 lux	Hallway/toilet
100 lux	Very dark overcast day
300 - 500 lux	Sunrise or sunset on a clear day. Well-lit office area.
1,000 lux	Overcast day; typical TV studio lighting
10,000 - 25,000 lux	Full daylight (not direct sun)
32,000 - 130,000 lux	Direct sunlight

Photocell

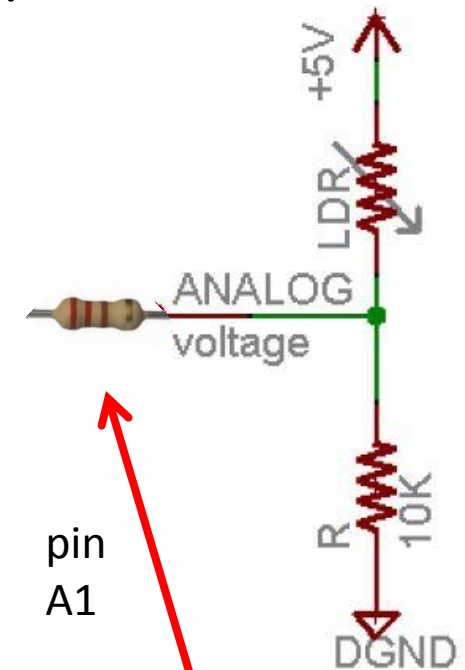
Lux typical levels related to sensor output in ohms



Ambient light like...	Ambient light (lux)	Photocell resistance (Ω)	LDR + R (Ω)	Current thru LDR +R	Voltage across R
Dim hallway	0.1 lux	600K Ω	610 K Ω	0.008 mA	0.1 V
Moonlit night	1 lux	70 K Ω	80 K Ω	0.07 mA	0.6 V
Dark room	10 lux	10 K Ω	20 K Ω	0.25 mA	2.5 V
Dark overcast day / Bright room	100 lux	1.5 K Ω	11.5 K Ω	0.43 mA	4.3 V
Overcast day	1000 lux	300 Ω	10.03 K Ω	0.5 mA	5V

Light Sensor Sketch (DIY ASDE Project)

- **Replace the potentiometer with a Photocell sensor**
- Use analog input pin A1, keep the pot on pin A0.
- Change the code in the sketch to work with pin A1.
- Use the ADK to measure voltages across the LDR, use something to shield light from LDR.
- Change the code to turn on the led when it becomes dark.
- Use the pot on A0 to change the fixed value of 512 to a settable threshold to trip the Led. on/off, send that value to monitor also.
- Find other things you can do with this type of circuit and code. **Explain in class meeting with a demo. Google help is acceptable.**



Add a 100 ohm resistor in series to Arduino pin A1

Questions

